





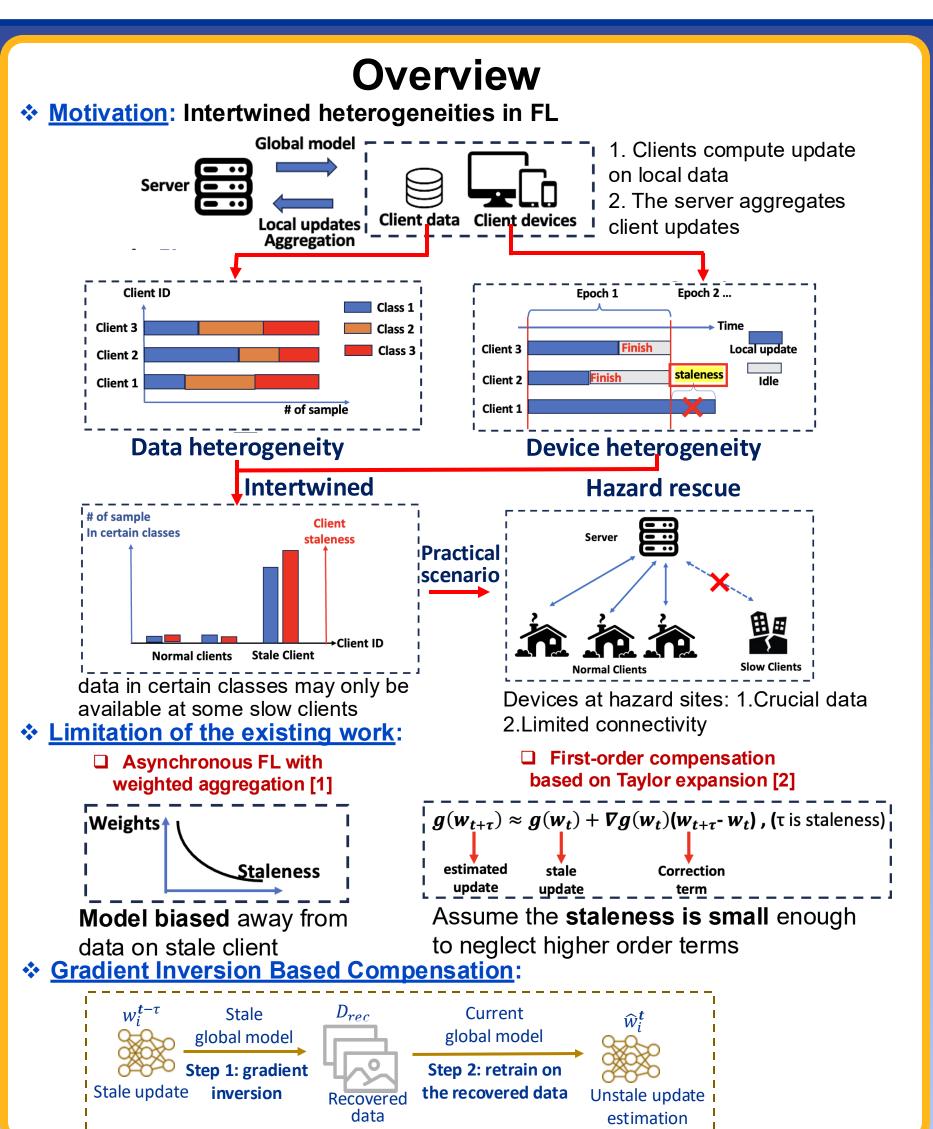
# Tackling Intertwined Data and Device Heterogeneities in Federated Learning with Unlimited Staleness



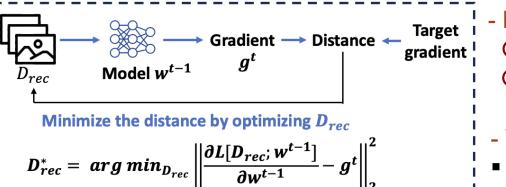


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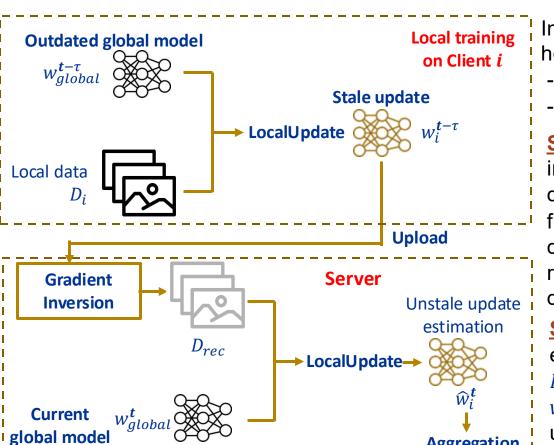
- Minimize the difference between

1 the trained model's gradient ② the gradient computed from the recovered data

- When  $D_{rec}$  has many samples:

- The quality of  $D_{rec}$  is low
- But it still contains useful information about client data

# Main Idea



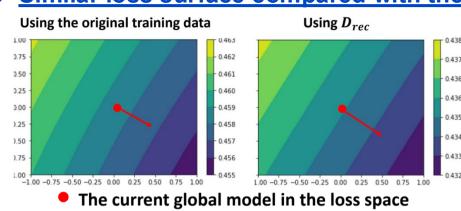
In this intertwined heterogeneities scenario:

- · Client *i* contain unique knowledge
- Can only upload stale update  $w_i^{oldsymbol{t}- au}$

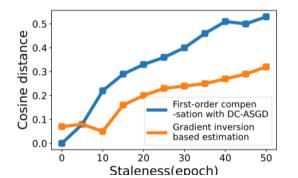
**Step 1**: the server uses gradient inversion to recover an intermediate dataset  $D_{rec}$  from  $w_i^{t-\tau}$ . Instead of fully recovering the client i's training data  $D_i$ , we only expect  $D_{rec}$  to represent the similar data distribution with  $D_i$ .

Step 2: The server computes an estimation of  $w_i^t$  from  $w_i^{t-\tau}$  by using  $D_{rec}$  to train its current global model  $w_i^t$ , and aggregates  $\widehat{w}_i^t$  with model updates from other clients to update its global model in the current epoch.

# **❖ Similar loss surface compared with the original data:**



The direction of the computed gradient



Compensation error compared with First-order compensation

# **Method Details**

# Switching back to Vanilla FL in later stages of FL Training

Vanilla FL has less error as model converges: Vanilla FL with staleness

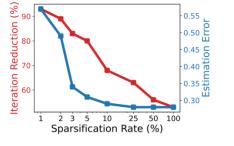
Switching 0.2 Training progress (%)

Deciding the switching point: Computing the current error at later epoch

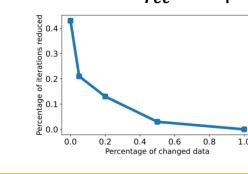
 $t + \tau'$ Stale update w<sup>t</sup> Ground truth Client Compute error Compensate Server estimation

### Reducing the Computing Cost of Gradient Inversion

**Sparsification:** reduce the the objective function complexity



Iterative initialization: Initialize  $D_{rec}$  with previous recover results



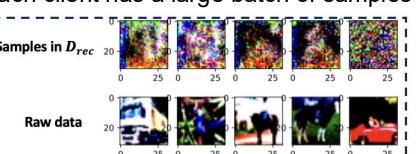
Computing cost reduction with different percentage of changed client data in each epoch

# **Method Details**

### Protecting the clients' data privacy

### **Most FL scenarios:**

each client has a large batch of samples



Nearly impossible to pixel-wisely recover

### **Extreme scenarios:**

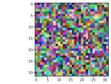
- each client only has one sample

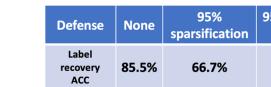
Sparsification and gradient noise to mitigate the attack power











**Protecting input images** 

Protecting labels

46.4%

# **Performance Evaluation**

### Experiment setup and baselines

# ■ Data heterogeneity

# Dirichlet distribution:

 $(\alpha = 0.1)$ 

## ■ Device heterogeneity

- select one data class to be affected by staleness - apply staleness to 10
- clients with the most data samples in the class

### ■ Baselines:

- Vanilla FL (1) Unweighted)
  - Asynchronous FL with:
    - Weighted aggregation
    - 3 Asynchronous Tiers
  - Unstale update estimation:
  - - 4 First-order method
  - 5 Future model prediction

### Scenario 1: Fixed client data

Accuracy(%)	MNIST	FMNIST	CIFAR10	M
Unweighted	57.4	49.2	22.8	72
Weighted	39.2	30.1	12.6	61
1st-Order	57.4	49.3	22.6	72
W-Pred	57.3	48.9	22.9	72
Asyn-Tiers	57.6	50.3	25.9	69
Ours	61.2	55.4	29.4	75

(a) MNIST, LeNet (b) CIFAR-10, ResNet18

Accuracy on data affected by staleness

Scenario 2: Variant client data during FL training **Experiment results:** 

# Variant data setting:

- Client data is initialized with MNIST data - During training MNIST
- samples are gradually replaced by SVHN samples



200 300 400 500 600 700 800 Epoch

Accuracy curve during training

### References

- [1] Federated learning with buffered asynchronous aggregation.
- [2] Asynchronous stochastic gradient descent with delay compensation.
- [3] Deep leakage from gradients.